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Table of Content

1	Business Analysis	6
2	Web Designing/Development 07 – 1	1
3	Quality Assurance	4
4	E-Marketing15 – 1	7
5	Legal and Ethical Aspects)

Competency Standards: E-Commerce

1. Module: Business Analysis

Overview: This competency standards will enable students to analyse different business situations.

Competency Unit	Performance Criteria	Knowledge and Understanding
A-1: Explain concept & terminologies	 P-1 Evolution of Electronic Commerce P-2 Categorization of E-Commerce Sites P-4 Demonstrate an E-commerce web application(e,g eBay, Pay Pal, Amazon, Digital River etc) P-5 Identify between different ecommerce web application 	 K-1Explain development and gradual growth of E-Commerce e.g. 1995: eBay is founded by computer programmer. K-2 Elaborate inception of E-tailing or "virtual storefronts" on websites with online catalogues, Electronic Data Interchange (EDI), the business-to-business exchange of data K-3 Define online Transaction Processing using Electronic Funds Transfer (EFT) K-4 Knowledge about categories including but not limited to (B-B, B-C, C-C, and G-C) K-5 Information about the issues including Currency Conversion, Copy Rights, Product Delivery, Product EULA (End User License Agreement), Taxation, Linguistics)

Competency Unit	Performance Criteria	Knowledge and Understanding
A2: Market Intelligence	 P-1 Classify the market into different segments P-2 Assess the need of segmented market P-3 Identify the market demands for Products, Services, and Tasks (e.g. Applied Research) P-4 Gather and analyse the data P-5 Decision making in determining market opportunity 	 K-1 Knowledge about products sales information e.g. purchase records for iPhone, newly launched services e.g. distance learning. K-2 Information about competitive Intelligence (Promotions and advertisement offered by competitors for relevant products, services offered.) K-3 Information about decision (Cost-Benefit Analysis) Market and Product/Service segmentation.

Competency Unit	Performance Criteria	Knowledge and Understanding
A 3: Requirement	P-1 Categorize different processes	K-1 Knowledge about SRS document
Analysis	P-2 Apply different processes to document the requirements	K-2 Information of requirement traceability (Requirements Traceability Matrix)
	P-3 Apply jargons in technical writing	K-3 Information of requirement elicitation process
	P-4 Create Software Requirement Specification (SRS) document	

Competency Unit	Performance Criteria	Knowledge and Understanding
A 4: Requirement Designing	 P-1 Development of UML design from SRS. P-2 Procedure to use UML tools (Sparx Enterprise Architect, EDraw, Argu UML,etc) in order to develop design. P-3 Relate software design pattern P-4 Procedure to Create software design(s) P-5 Develop links with requirements traceability matrix. 	 K-1 Information of software design like UML (Use Case, Class, Activity, Sequence, Component, State, Deployment Diagrams) K-2 Knowledge of different architecture that is N-tier K-3 Knowledge of Singlton, Factory, proxy, Adaptor, etc.
A 5: Design Test Case	P-1 Procedure to develop Test Case P-2 Methods to Design test case for each Use Case of design P-3 Process to Identify different scenarios P-4 Techniques to Apply logical conditions P-5 Integrate traceability options	 K-1 Knowledge to develop Test Case Techniques from different use cases K-2 Information of condition designing from operators (==, !=, , &&, <=, >=, <, >)

1.1. Module 2: Web Design / Development

Overview: The aim of this module is to develop the skills, knowledge and understanding to design and develop a web based software application (E-Commerce enabled) in any web design/development software.

Competency Unit	Performance Criteria	Knowledge and Understanding
B1: Introduce Some Web Designing languages	P-1 Figure out different web application development languages	K-1 Knowledge of different web application user Interface design
	P-2 Develop front end design using HTML, JQuery, JavaScript, etc	K-2 Information of E-Commerce systemK-3 Knowledge to develop site map of web
	P-3 Identify different coding standards in any of the computer language (Sun J2EE, MS ASP.Net, PHP) to meet the market requirements.	application
	P-4 Implement concept of Object Oriented Programming (OOP) to solve the real life problem by doing Server/Client side scripting.	
	P-5 Unit testing and debugging to check the correctness of the software program	

B2: Framework	 P-1 Procedure to Identify different frameworks and its application P-2 Develop a software application using frameworks P-3 Efficiently use framework libraries to 	 K-1 Knowledge of different framework i-e Spring MVC, JSF, Struts, Codelgenator, Zend, Entity Framework) K-2 Knowledge of application development
	develop the software application	techniques K-3 Awareness to use different libraries

B-3: Database	P-1 Identify entity classes	K- 1 Knowledge of Entity classes
	P-2 Design ERD diagram from entity classes	K-2 Skill of Entity Relationship Diagram
	P-3 Apply normalization and de-normalization	(ERD) design
	techniques	K-3 Knowledge of database queries
	P-4 Design database queries (e.g create,	designing
	insert, update, delete etc)	K-4 Information of database design tool
	P-5 Design database in different tools	

B- 4: Security (HTTPS)	P-1 Apply Security techniques on server side (64/32-bit) P-2 Implementation of Cryptology (Encryption) standards P-3 Configure SSL certificate on server P-4 Auditing (Vulnerabilities) of Technical Infrastructure	 K-1 Knowledge of server configuration to enable Secure Socket Layer, Payment Card Industry Data Security Standard (PCI DSS) K-2 Aware about Public Key Encryption (PKI) for public-private keys, AES (Advance Encryption Standard), Below Fish for Cypher development K-3 Information of Firewalls configuration(Packet Filtering, Proxy Server) K-4 Knowledge of Anti-Hacking (Intrusion Detections, Worms Attacks, Denial of Service-DoS) tools K-5 Illustrate to Short comings of different Internet protocol (UDP, etc.)
B 5: Payment Modes	P-1 Identify different payment systemsP-2 Apply different payment Transaction mechanism	K-1 Explain renowned Payment modes

K-3 spell out about different financial
networks e.g. Union Pay, Visa,
MasterCard, ORIX Leasing, 1-Link,
MNet, Phoenix,)
K-4 Explain & Implementation of
Internationality recognized Payment
protocol including ACH (American
Clearing House, PayPal)

1.2. Module 3: Quality Assurance

Overview: The aim of this module is to develop the understanding for the importance and the capability to test, validate and verify the quality features of the E-Commerce application/business.

Competency Unit Performance Criteria Knowledge and Understanding	
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Competency Unit	Performance Criteria	Knowledge and Understanding
C1: Verification & Validation (V&V)	 P-1 Illustrate techniques to validate the requirements against applicable industry/regularity standards P-2 Classify Techniques to verify the system against business requirements P-3 Perform gape analysis followed industrial standards P-4 Assure Quality as per standard like. comparison to CMMI/ISO/SPICE/IEEE process standards P-5 Perform Quality Control e.g. Defects findings with reference to requirements (Customer/Business) 	K-1 Define Quality as per standard like. comparison to CMMI/ISO/SPICE/IEEE process standards K-2 Define Quality Control techniques
C 2: Execute Testing	P-1 Execute the test cases using automated tool(s) P-2 Perform applicable testing techniques (Alpha, Beta, Integration, System,	K-1 Explain how to use testing tools e.g. E-TesterK-2 E Elaborate Testing techniques including Quality Measurement

Competency Unit	Performance Criteria	Knowledge and Understanding
	Regression, Stress, User Acceptance	Indicator (Robustness, Integrity)
	Test, "UAT")	Cyclomatic Complexity, etc.)

1.3. Module 4: E-Marketing

Overview: The aim of this module is to develop efficient E-Marketing strategies in accordance with the Vision and Mission statement of the organization driven by Electronic means.

Competency Unit	Performance Criteria	Knowledge and Understanding
D 1: SEO (Search Engine Optimization)	 P-1 Apply SEO techniques P-2 Employ SEO key words P-3 Demonstrate SEO techniques to priorities their site or web application using automated tools 	 K-1 Explain different SEO Methods including but not limited to Getting Indexed, Preventing Crawling, and Increasing Prominence. K-2 Elaborate White-hat, Black-hat SEO techniques for web application K-3 Knowledge of SEO key words for web pages translation. K-4 Application of SEO tools usage

D 2: SCM (Supply Chain	P-1 Identity potential Suppliers	K-1 knowledge of procurement Cycle (Launch of RFP/RFQ, Tender,
Management)	P-2 Select the appropriate supplier	Bidding, Comparative Statement, Award of Contract,
	P-3 Place order as per requirement/inventory P-4 Inspect received order	Maintenance) K-2 Explain different techniques to manage goods, avoid their
	P-5 Maintain Inventory as per Inventory	depreciation e.g. JIT (Just In Time)
	Control / store keeping techniques	K-3 Explain product delivery and their traceability
	P-6 Identity different available transportation	K-4 Knowledge of Incorporation of Outsourcing in logistics.
	mode	K-5 Information about electronic Data Interchange methodologies and format.
	P-7 Identify steps of reverse SCM i-e from consumer to organization	

D 3: Social Media Marketing	P-1 Identify different Social media marketing techniques	K-1 Knowledge of different social media sites that is Facebook, Twitter, LinkedIn, Google+ etc
	P-2 Apply suitable Classified Advertisement techniques on social media P-3 Perform Electronic Mail Marketing P-4 Creation of Blogs	 K-2 Explain Brand pages creation on social media sites. K-3 Familiarity of banner ads integration on different web sites like newspaper site in any demographic region. K-4 Skills to regularly update brand/product/service blogs. K-5 Elaborate direct marketing techniques e.g. Email, SMS (Mobile-Commerce) for the projection of company newsletters.

1.4. Module 5: Legal and Ethical Aspects

Overview: The aim of this module is to develop Code of Ethics and Professional Conduct, improve Planning Capabilities, and Awareness to Provision of applicable territorial Taxation / Business / Employment Rights for duties & rights at workplace.

Competency Unit	Performance Criteria	Knowledge and Understanding
E 1: Ethics and Professional Conduct	P-1 To be on time P-2 Complete assigned task in time. P-3 Use official equipments exclusively for official purpose P-4 Help co-workers without being asked P-5 Implement defined SOP P-6 Refrain to make lame excuses P-7 Handle small stuff	 K-1 Knowledge pertains to penalty/rewards for the decisions/actions s/he make or fail to make and their consequences. K-2 Explain high regard for resources entrusted to s/he. Including subordinates, tangible assets (equipment's), company profile. K-3 Skill how to make decisions and act impartially/objectively free from self interest. (Quantified Self assessment can be performed e.g. case studies/white papers.) Areas like Conflict of Interest K-4 Knowledge about truth and act in truthful manner in conduct/communication. E.g. daily attendance enrolment on register, "What you say is what you did"

Competency Unit	Performance Criteria	Knowledge and Understanding
E 3: Awareness to Rights	P-1 Perform whistle blowing P-2 To document case in Ombudsman situation P-3 Lodge case in relevant court	 K-1 Know about ourselves and uphold the policies, rules/regulations that governs the work and workplace. K-2 Knowledge regarding illegal conduct or illegitimate action to appropriate management. K-3 Information about to Protect propriety or confidential information. (Intellectual Property Rights, Patent, Trademark, Copy Rights, Consumer Protection, Data Protection Act).

TOOLS

- o Adobe Dreamweaver
- Netbeans IDE
- o Eclipse(Indigo)
- o Apache Tomcat, Glassfish, JBoss (JAVA)
- o IIS (.net)
- o WAMP



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